

General requirements

Customer-CAM.com peer to peer video/audio/text streaming

Desktop system requirements

Customer-CAM team tested Customer-CAM streamer v0.3 software extensively on the following minimum hardware configurations:

	Microsoft® Windows®	Mac OS X	Linux® and Solaris™
Processor	Intel® Pentium® II 450MHz, AMD Athlon® 600MHz or faster processor (or equivalent)	Intel Core™ Duo 1.33GHz or faster processor PowerPC G3 500MHz or faster processor	800MHz or faster processor
Memory	128MB of RAM	128MB of RAM	512MB of RAM
Graphics memory	128MB of graphics memory		
Webcam	Any (built in or USB)		
Microphone	Any (built in or external)		

Note: for best possible experience, the operator should wear a headset.

Customer-CAM is supported on the following desktop operating systems and browsers:

Platform	Operating systems	Browsers
Windows	Windows 7, Windows Vista®, Windows XP, Windows Server® 2008, Windows Server 2003, Windows 2000	Internet Explorer 6.0 and above, Mozilla Firefox 2.0 and above, Google Chrome 2.0 and above, Safari 3.0 and above, Opera 9.5 and above, AOL 9.0 and above
Mac OS	Mac OS X 10.6, Mac OS X 10.5, Mac OS X 10.4 (Intel), Mac OS X 10.4 (PowerPC)	Safari 3.0 and above, Mozilla Firefox 3.0 and above, Google Chrome 2.0 and above, Opera 9.5 and above, AOL Desktop for Mac 1.0 and above
Linux	Red Hat® Enterprise Linux (RHEL) 5 or later, openSUSE® 11 or later, Ubuntu 7.10 or later	Mozilla Firefox 3.0 and above, Google Chrome 2.0 and above, SeaMonkey 1.11 and above
Solaris	Solaris™ 10	Mozilla Firefox 3.0 and above

Note: Customer-CAM is not available for Windows 98, Windows ME, Mac OS X v10.1–10.3, and Red Hat Enterprise Linux 3 and 4 operating systems.

Mobile system requirements

Note: These requirements are subject to change once we launch Customer-CAM for mobile native applications.

If these requirements are met on any mobile device, this usually means that Customer-CAM can run directly from the www.customer-cam.com website (and any 3rd party website that uses the service) without any additional steps or application installation.

General minimum hardware and software requirements for Flash Player 10.1 on mobile devices:

	VGA	WVGA
Hardware requirements	Dedicated Cortex A8 (ARMv7) 550MHz App Processor with Neon for A8 only	Dedicated Cortex A8 (ARMv7) 800MHz App Processor
	Hardware Vector FPU	Hardware Vector FPU
Operating system	Android™ 2.2	

List of currently supported mobile devices:



DROID™ by Motorola



DROID™ 2 by Motorola



DROID™ R2-D2™ by Motorola



Google™ Nexus One™



HTC Desire



HTC Droid Incredible



HTC Evo™ 4G

List of devices that will be supported in the near future



Samsung Fascinate™
a Galaxy S™ phone



Samsung Galaxy Tab



T-Mobile G2™ with Google™